

# **DO JUMP!** One Act: Up in the Air

## TECHNICAL RIDER

Please contact DO JUMP!'s Production Stage Manager directly for all technical questions. Any modifications need to be discussed at least 90 days in advance of DO JUMP!'s arrival.

### **CONTACT**

DO JUMP!  
1515 SE 37<sup>th</sup> Avenue  
Portland, OR 97214

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Web: [www.dojump.org](http://www.dojump.org)

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[sam@dojump.org](mailto:sam@dojump.org)

### **DRAWINGS & PAPERWORK**

PRESENTER must provide the following 90 days prior to DO JUMP!'s arrival:

- A 1/4" or 1/2" scale ground plan of the stage and house including sight lines and lighting positions,
- A 1/4" or 1/2" scale centerline section of the stage and house including sight lines and lighting positions.

A Technical information packet including but not limited to:  
stage and house specifications,  
updated equipment lists (lighting, sound, soft goods, etc.),  
updated line schedule,  
a circuit diagram.

### **CREW**

#### LOAD IN AND STRIKE

4 Electricians  
4 Carpenters  
1 Fly person  
1 Sound person  
2 Riggers

#### SHOW CALL

1 Follow spot operator  
1 Deck hand  
1 Fly person  
1 Sound person  
1 Electrician

(Crew is based on all tech rider specifications being met.)

## SCHEDULE

### LOAD IN

12 hours assuming soft goods are hung and lighting equipment is hung and circuited to specifications, *prior* to Do Jump!'s arrival.

### SHOW

The stage show shall be a 1 hour presentation.

Show call shall be 5 hours.

House staff must clear with DO JUMP!'s Stage Manager before opening the house.

### STRIKE

3 hours with local crew.

## STAGE

### DIMENSIONS

Proscenium Width	42' preferred	30' minimum
Depth	40' preferred	30' minimum
Width (wall to wall)	70' preferred	60' minimum

### FLOOR

**A resilient floor *not* on concrete is required. Floor must be resilient or DO JUMP! will be unable to perform. A properly sprung hardwood dance floor is preferred.**

The entire performance space must be covered with black marley or equivalent dance flooring. The marley shall be clean and free of rosin, spike or tape marks, adhesive residue, etc.

The entire stage must be swept and moped daily with water only (no soap, no coke) with a clean mop prior to use for rehearsal or performance.

### SPECIAL

An upstage crossover at least 3' wide must be provided behind the backdrop or cyclorama at the extreme upstage of the performance space.

Stage area, dressing rooms, greet room, etc. must be **heated to and maintained at 70F (20C)** for all rehearsals and performances.

Performing area must be deemed safe and acceptable to DO JUMP! in its sole judgment. It must be smooth, free of splinters, tacks, nails, etc., and not heavily varnished or waxed.

PRESENTER must provide locked, secure space for DO JUMP!'s equipment, costumes, and personnel.

### LINE SCHEDULE

Please see attached *sample* line schedule.

SOFT GOODS

House Curtain	Please notify if not available.
Legs (4 per side)	Black velour.
Borders (4)	Black velour.
Backdrop	Black Velour, full stage. Must be able to fly or travel to reveal white cyc.
Cyclorama	White, full stage.
Scrim	White, full stage.

**Soft goods must be sufficient to provide full stage masking.**

**Soft goods are to be hung prior to DO JUMP!'s load-in.**

**RIGGING**

50 amp 3 Phase power close to the stage area will be necessary to operate chain motors.

With PRESENTER's riggers DO JUMP! will hang a truss grid system approximately 23' x 15' on four motor points. The truss will need to be braced to the walls with aircraft cable and come alongs.

Several spot lines and dead hang points over stage will be necessary.

Ninety (90) days prior to DO JUMP!'s arrival PRESENTER's TD and DO JUMP!'s TD will need to work out a method to cross brace the truss.

The PRESENTER shall provide personal lift or ladder sufficient to reach all rigging.

All grid system motor points have maximum dead loads of 800lbs and maximum live loads of 1700 lbs.

**SOUND**LOCATION

Playback and mixing console must be located in the house.

PLAYBACK

Two (2) mini disc players: Tascam or Sony.

One (1) compact disc players: Tascam or Sony.

One (1) single well cassette player: Tascam or Sony.

PROCESSING

One (1) 24-channel mixing console with of four (4) subgroups and four (4) auxiliary sends.

Four (4) direct input boxes with four (4) 3' -1/4 inch instrument input cables for musicians.

MICROPHONES AND STANDS

Musician's needs (usually DSR):

One (1) Saxophone microphone: Shure SM57 or Sennhieser 421,

One (1) percussion microphone for marimba: Sennhieser 421 or Shure SM57,  
One (1) snare drum microphone: SM 57,  
One (1) kick drum microphone: AKG 421 kick,  
Two (2) drum kit overheads: Condenser microphones,  
One (1) Vocal mic: Shure SM58 or Shure SM5,  
One (1) Vocal mic: Shure SM58 or Shure SM5,  
Seven (7) microphone boom stands (Black is preferable),

Choir's needs:

Three (3) Vocal mic: Shure SM58 or Shure SM5  
Three (3) microphone boom stands (Black is preferable),

Apron:

Three (3) tap, PZM type microphones: Telex or Crown PZM

### MONITORS

Musicians (usually DSR):

Three (3) low profile stage wedges

Choir:

Two (2) low profile stage wedges

Stage:

One (1) MSR side fill stage wedge (or flown side fill),  
One (1) MSL side fill stage wedge (or flown side fill).

Light booth:

Light operator needs to be able to hear house mix with volume control.

### MISCELLANEOUS

Musicians (usually DSR):

Four (4) music stands,

Four (4) music stand lights gelled with R22 (investigate connection to light dimmers).

### AMPLIFICATION

Amplification for house must have sufficient wattage to drive house speaker system.

### INTERCOM

(10) headsets with belt packs are required: either Clearcom or Telex RTS system.

Stations: Stage manager's desk (console),  
Light board,  
Sound mix board,  
Follow spot position,  
House center (not during performance),  
Downstage right position (Possibly same as SM desk),  
Downstage left position (Possibly same as SM desk),  
Fly rail position,  
US run of truss,  
MS run of truss.

## LIGHTING

### LIGHT PLOT

A *sample* light plot with Hook-up and Channel Schedules is included.

HANGING PLOT shall be sent in advance of DO JUMP!'s arrival.

**Soft goods are to be hung, and lighting equipment is to be hung and circuited prior to DO JUMP!'s arrival.**

No lights are to be moved or refocused after they have been set for DO JUMP!'s performance(s).

### BLACK OUT

A complete black out is essential.

### EQUIPMENT NEEDS (TYPICAL):

Depending on the size and masking layout of the stage, six (6) to ten (10) 12'+ tall lighting booms will be needed.

Instruments and hanging hardware appropriate for the theater that provide:

- 2 colors of front light covering the entire stage including apron area,
- 2 - 3 colors of back light,
- 2 color of high sides or pipe ends,
- 1 color of head high side light (7'),
- 2 colors of shin busters,
- 2 front of house Gobo washes,
- approximately 32 miscellaneous specials.

Cyc lighting (with gel) sufficient for lighting the backdrop in red, blue and green (primaries).

Dimming control sufficient for the above instruments, ETC light boards preferred.

Cable and twofers to connect the instruments to the dimming system.

Two (2) follow spots capable of producing 150FC on stage with the following Rosco gels:

- Holder 1. R119,
- Holder 2. R337,
- Holder 3. R51,
- Holder 4. R01,
- Holder 5. R27,
- Holder 6. R358.

Ladders, lifts or other means to reach all lighting and rigging shall be provided by PRESENTER.

Lighting equipment DO JUMP! will provide includes one black light instrument.

## PROPERTIES

Two (2) tables 6' - 8' long shall be provided, one backstage right and one backstage left. Upon DO JUMP!'s arrival two chairs that can be affixed to the tabletops will need to be provided.

## DRESSING ROOMS

Dressing rooms must have direct access to the stage and must be out of public view. The restrooms provided for the Performers must be separate facilities from those provided for the audience, and should contain adequate paper supplies and soap. All dressing rooms must be cleaned prior to DO JUMP!'s arrival. Dressing rooms and restrooms must be heated or cooled appropriately to 70f (20C).

## WARDROBE

PRESENTER is to provide DO JUMP! with a wardrobe person for load-in and strike, and have laundry done as often as needed. (To be determined by DO JUMP!'s Company Manager.)

## VISITORS

All visitors shall be excluded from the theater during set-up, rehearsals, and strike unless advance written permission noting name(s) and affiliation has been obtained from DO JUMP!.

## PARKING

Parking spaces for four (4) cars and 25' box truck must be reserved for DO JUMP! in the stage loading area. If parking permits are required, it is the PRESENTER's responsibility to provide DO JUMP! with permits prior to arrival.

Area map and/or campus map shall be provided for DO JUMP! 90 days in advance of arrival.

## HOSPITALITY

**PRESENTER shall provide beverages during load-in. Full hospitality shall be provided during all rehearsals and performances.**

Beverages: Hot water, coffee, bottled spring water (non-carbonated) or water cooler with spring water, soda, juice.

Snacks: Uncut fruit and/ or vegetables, crackers (rye crackers, rice cakes, Wheat Thins, or Ritz Crackers), sweets (brownies, cookies, or muffins), yogurt or cheese.

Miscellaneous: Hot and cold cups, spoons, forks, knives for 15 persons, honey, sugar, and cream (half and half).

## REHEARSAL SPACE

A separate studio (not the stage) may be requested each day for up to four hours. It must have clean resilient floor, be properly heated, and have a CD and Cassette player. The Company Manager will make arrangements.

**STORAGE**

Off stage storage for eight (8) coffin size (7'x2'x2') and six (6) Cadillac size (30" x45" x 36") road cases is necessary.

**FREIGHT**

A 25' box truck with road cases, set carts, set pieces and riders.  
A loading dock capable of handling a 25' box truck is necessary.

*This technical rider is subject to change without notice.*

**Signing this technical rider indicates the PRESENTER and PRESENTER's technical director understand and agree to provide the above needs.**

\_\_\_\_\_  
Agreed by Presenter

\_\_\_\_\_  
Print Name, Title

\_\_\_\_\_  
Date

\_\_\_\_\_  
Agreed by Presenter's Technical Director

\_\_\_\_\_  
Print Name, Title

\_\_\_\_\_  
Date