

Ahhh HA!

TWO ACT with AERIAL PRELIMINARY TECHNICAL RIDER

Ahhh HA tours with twelve performers, three musicians, and four technicians.

Please contact DO JUMP!'s Company Manager or Company Technical Director directly for all technical questions. Any modifications need to be discussed at least 90 days in advance of DO JUMP!'s arrival and approved by DO JUMP! in writing.

CONTACT

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DRAWINGS & PAPERWORK

PRESENTER must provide the following 90 days prior to DO JUMP!'s arrival:
A scale ground plan and center-line section of the stage and house including sight lines and lighting positions, in vectorworks or as a dwg/dxf.

A Technical information packet including but not limited to:

- Stage and house specifications,
- Updated equipment lists (lighting, sound, soft goods, truss/hoist/rigging etc.),
- Updated line schedule,
- A circuit diagram,
- Trim heights and obstruction.

CREW

LOAD IN AND LOAD OUT

4 Electricians
4 Carpenters
1 Fly
2 Sound/Video
4 Riggers
1 Wardrobe

SHOW CALL

2 Deck
1 Fly
1 Sound
1 Electrician
1 Wardrobe

(Crew is based on all tech rider specifications being met)

SCHEDULE

LOAD IN

12 hours if soft goods are hung, dance floor is installed and lighting equipment is hung and circuited to specifications.

(Load in is based on all tech rider specifications being met)

SHOW

Performance consists of 20-25 minute preshow musical performance.

The stage show will be a 2 hour presentation including a 15-minute intermission.

Show call must be 5 hours.

House staff must clear with DO JUMP!'s stage manager before opening the house and starting pre-show.

LOAD OUT

4 hours with local crew (not including restore or venue limitations)

STAGE

DIMENSIONS

Proscenium Width	42'	(minimum is 30' width)
Depth	40'	(minimum is 30' depth)
Width (wall to wall)	70'	(minimum is 60' width)
Trim height and masking	22'-24'	

FLOOR

A resilient (sprung) floor not on concrete is required. Floor must be resilient or DO JUMP! will be unable to perform.

Dance floor cover must be black marley or equivalent (no rosin).

Entire stage must be swept and moped before each rehearsal and performance with water only (no soap) with clean mop prior to use.

SPECIAL

An upstage crossover space must be provided behind a backdrop or cyclorama at the rear of the performance area at least 3' wide.

Stage area must be **heated to and maintained at 70F (20C)** for all rehearsals and performances. Performing area must be deemed safe and acceptable to DO JUMP! in its sole judgment. It must be smooth, free of splinters, tacks, nails, etc., and not heavily varnished or waxed. Cables in wings or upstage crossover on floor will NOT be permitted as bare foot performers move quickly back stage.

PRESENTER must provide locked, secure space for DO JUMP!'s equipment, costumes, and personnel.

LINE SCHEDULE

Please see *attached* sample line schedule.

Actual line schedule will be provided in advance of DO JUMP!'s arrival.

SOFT GOODS

House Curtain	Please notify if not available
Legs	Black Velour
Boarders	Black Velour
Back Drop	Black Velour Must fly or travel to reveal white cyc.
Mid-stage blackout	Black Velour Must fly or travel
Cyclorama Backdrop	White (sized appropriately for space)
Sharks tooth Scrim	White (sized appropriately for space)
Filled Scrim	White (sized appropriately for space)

Soft goods must be sufficient to provide full stage masking.

Soft goods are to be hung prior to DO JUMP!'s load-in.

RIGGING

DO JUMP requires approximately 220' of 20"x20" medium duty box truss (Tomcat, Thomas or equivalent) in a variety of lengths, 14 1-ton chain hoists, 2 8-motor distros and all associated hanging hardware, cabling, fall protection and attachment hardware for creating overhead structural grid elements necessary for DO JUMP's aerial performance. In some situations DO JUMP! can provide the truss and all rigging. The PRESENTERS riggers and DO JUMP's rigger will work together to hang the rigging systems. The truss ends will need to be cross braced or otherwise guyed out to the stage floor or walls with aircraft cable and come-a-longs (four come-a-longs per truss.)

30 amp, 3 Phase 120/208v power close to the stage area will be necessary to operate chain motors.

Motor points have maximum dead loads of 800 lbs and maximum live loads of 1700 lbs. Truss trim heights will vary with sight lines but typically are 25' from bottom chord to stage.

Two floor anchors will be installed to anchor "block and fall" systems that hang off the end of two of the trusses. The floor anchor will see live loads of 500lb in an upward direction. If floor is not sufficient for such anchors PRESENTER Shall provide alternative anchor methods.

Ninety (90) days prior to DO JUMP! arrival PRESENTER's TD and DO JUMP!'s TD will need to work out a method to cross brace the truss and set block and fall anchors.

SOUND

LOCATION

Playback and mixing console must be located in the house.

CONSOLE / PROCESSING

One (1) 24-channel mixing console with four (4) subgroups and four (8) auxiliary sends .

Yamaha pm4000 or Yamaha Dm1000 minimum (no beringer/Mackie/etc)

One (1) stereo reverb

Appropriate cables/snakes/amplifiers

PLAYBACK

One (1) compact disc player: Tascam or Sony, with auto cue

Ability to patch in 2 1/4 inputs from an audio interface.

MICROPHONES AND STANDS

Musician's needs (usually DSR):

One (1) Saxophone microphone: sennheiser 421,

One (1) percussion microphone for marimba: sennheiser 421

One (1) flute/hand percussion mic: sennheiser 421

One (1) wireless hand held (shure uhf-r/beta87)

One (1) wireless Lav (shure uhf-r/countryman b3b or dpa 4061)

Eleven (11) direct input boxes with Eight (8) 6' - _ inch / _ inch cable
(vdrums 6/sampler 2/accordion 1/keyboard 2)

Four (4) microphone stands w/boom (black)

Apron:

Three (3) crown pcc160 mics.

MONITORS

Musicians (usually DSR or DSL):

Three (3) low profile stage wedges on separate mixes
1-direct _ (stereo) for feed to vdrum head (drummer will provide headphones)

Stage:

Two (2) side fill stage box's at second lighting booms (or flown),
One (1) MSL side fill stage wedge (or flown side fill).

Light booth:

Light operator needs to be able to hear house mix with local volume control.

INSTRUMENTS

One (1) Roland G8 Phantom 88, w/pedals and adjustable stand,
One (1) Roland V-Tour drum set w/stands and hardware, adjustable throne
A traditional drum kit can be substituted by arrangement
(kick/snare/rack/rack/floor/hihat/crash/ride) , this would add to sound check time and microphone / stand requirements

MISCELLANEOUS

Musicians:

3 orchestra chairs
3 music stands,
4 music stand lights gelled with R22 (these need to be controlled on dimmer ch. for blackouts).

AMPLIFICATION

Stereo house with sub, adequate for loud performance
(16 meyer mica/ 4-700hp) 8 per side w/rigging

INTERCOM

TEN (10) headsets with belt packs are required: either Clearcom or Telex RTS system.

Stations: Stage manager's desk (console),
 Light board,
 Sound mix board,
 Video operator position,
 House center (not during performance),
 Stage right position
 Stage left position
 Fly rail position,

VIDEO/PROJECTION

One (1) foh mounted, 10,000 lumen projector, native 16:9 projector w/shutter or dowser. (Panasonic pt-dw10000 w/flyware.) Lens to fill mid stage leno from FOH position (hung from balcony rail or projection booth) 5wire / remote /dowser/video backup Cabling to operator position (usually FOH lighting.)

One (1) DVD Player w/still (pioneer v8000) backup

One (1) Sony 8044 color monitor

In some instances, Do Jump is able to provide above video equipment.

Do Jump will provide a Macbook pro running qlab /VGA analog signal (hd15)

LIGHTING

LIGHT PLOT

A *sample* light plot with Hook-up and Channel Schedules is included.

Actual HANGING PLOT shall be sent in advance of DO JUMP!'s arrival.

Soft goods are to be hung, and lighting equipment is to be hung and circuited prior to DO JUMP!'s arrival.

No lights are to be moved or refocused after they have been set for DO JUMP!'s performance(s).

BLACK OUT

A complete black out is essential. (including rail and running lights)

EQUIPMENT NEEDS (TYPICAL):

Depending on the size and masking layout of the stage, six (6) to ten (10) 12'+ tall lighting booms will be needed.

Instruments and hanging hardware appropriate for the theater:

- 2 colors of front light covering the entire stage including apron area,
- 3 colors of back light,
- 1 color of high sides or pipe ends,
- 2 colors of side light (8' – 12'),
- 1 color of head high side light (5'),
- 2 colors of shin busters,
- 1 front of house Gobo wash,
- approximately 40 miscellaneous specials.

Cyc lighting (with gel) sufficient for lighting the backdrop in red, blue and green (primaries). Dimming control sufficient for the above instruments, ETC light boards preferred. Cable and twofers to connect the instruments to the dimming system.

Ladders, lifts or other means to reach all lighting and rigging shall be provided by PRESENTER.

PROPERTIES/SCENIC ELEMENTS

Two (2) tables 6'- 8' long shall be provided by PRESENTER, one backstage right and one backstage left.

Three (3) Wenger-type stage pieces shall be provided by PRESENTER, 4' wide by 8' long by 24" high. These platforms must be extremely sturdy and capable of locking together end to end to form one continuous surface (4' x 24') without gaps or bumps. In some instances, DO JUMP is able to provide platforms and batons. DO JUMP will supply one piece of masking/projection screen (2' x 24') which will be velcroed to the face of the platforms. DO JUMP will also provide gymnastics mats that will be taped to top of the platforms. These platforms will be set and struck during performance. PRESENTER shall provide 2" x 24' white stick on Velcro, and 1 roll of 2" white gaff tape.

DO JUMP will supply one piece of masking/projection screen which must be flown from a batten/truss that is tailed down from a system baton on two points, each at least 12' off center, such that when it is flown in, the top of the masking is approximately six feet off the deck, and the system batten is out of sight lines. The PRESENTER shall supply whatever pipe, truss, or other structure necessary for hanging this drape. The system cannot be more than 2" deep. In some situations DO JUMP! can provide this.

DRESSING ROOMS

Dressing rooms must have direct access to the stage and must be out of public view. The restrooms provided for the Performers must be separate facilities from those provided for the audience, and should contain adequate paper supplies and soap. All dressing rooms must be cleaned prior to the arrival of DO JUMP!. Dressing rooms and restrooms must be heated or cooled appropriately to 70f (20C).

WARDROBE

PRESENTER is to provide DO JUMP! with a wardrobe person for load-in, show, and strike, and have laundry done as often as needed. (To be determined by DO JUMP!'s Company Manager.)

VISITORS

All visitors shall be excluded from the theater during set-up, rehearsals, and strike unless advance written permission noting name(s) and affiliation has been obtained from DO JUMP!. Visitors will not be allowed in stage or back stage area with out DO JUMP!'s consent.

PARKING

Parking spaces for four (4) cars and 15' box truck must be reserved for DO JUMP! in the stage loading area. If parking permits are required, it is the PRESENTER's responsibility to provide DO JUMP! with permits prior to arrival. Any tickets fines or fees associated with this parking shall be paid for by the PRESENTER. Area map and/or campus map shall be provided for DO JUMP! 90 days in advance of arrival.

HOSPITALITY

PRESENTER shall provide beverages and snacks during load-in. Full hospitality shall be provided during all rehearsals and performances.

Hospitality details are described in the DO JUMP food document, to be provided.

REHEARSAL SPACE

A separate studio (not the stage) may be requested each day for up to four hours. It must have clean resilient floor, be properly heated. PRESENTER may need to supply a small sound system capable of playing CD's, patching in computer generated music, and/or a Keyboard. The Company Manager will make arrangements.

STORAGE

Off stage storage for seven (7) coffin size (7'x 2'x2') and six (6) Cadillac size (30"x45"x 36") road cases is necessary.

FREIGHT

A 15' Box truck with road cases, set carts, set pieces and riders.
A loading dock capable of handling a 15' box truck is necessary.

This technical rider is subject to change without notice.

Signing this technical rider indicates the PRESENTER and PRESENTER's technical director understand and agree to provide the above needs.

Agreed by Presenter	Print Name, Title	Date
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Agreed by Presenter's Technical Director	Print Name, Title	Date
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